

AUTUMN	SPRING	SUMMER
<p>TREASURE <u>TO CODE</u> MOTION</p> <ul style="list-style-type: none"> Control motion by specifying the number of steps to travel, direction and turn <p>LOOKS</p> <ul style="list-style-type: none"> Add text strings, show and hide objects and change the features of an object. <p>SOUND</p> <ul style="list-style-type: none"> Select sounds and control when they are heard, their duration and volume. <p>DRAW</p> <ul style="list-style-type: none"> Control when drawings appear and set the pen colour, size and shape. <p>EVENTS</p> <ul style="list-style-type: none"> Specify user inputs (such as clicks) to control events. <p>CONTROL</p> <ul style="list-style-type: none"> Specify the nature of events (such as a single event or a loop). <p>SENSING</p> <ul style="list-style-type: none"> Create conditions for actions by waiting for a user input (such as responses to questions like: What is your name?). 	<p>WORLD KITCHEN</p> <p><u>TO CONNECT</u></p> <ul style="list-style-type: none"> Participate in class social media accounts. Understand online risks and the age rules for sites. <p><u>TO COLLECT</u></p> <ul style="list-style-type: none"> Use simple databases to record information in areas across the curriculum. 	<p>DUNGEONS AND DRAGONS</p> <p><u>TO COMMUNICATE</u></p> <ul style="list-style-type: none"> Use a range of applications and devices in order to communicate ideas, work and messages.